

# Authentication Beyond Passwords

Jim Fenton  
@jimfenton

# Just a little about me...

- ✦ Consultant (2013-present)
  - ✦ Authentication standards: NIST SP 800-63-3
  - ✦ IETF: REQUIRETLS email security proposal
- ✦ CSO at OneID (2011-2013)
  - ✦ Authentication startup
- ✦ Distinguished Engineer at Cisco (-2011)
  - ✦ Various things including DKIM email signatures

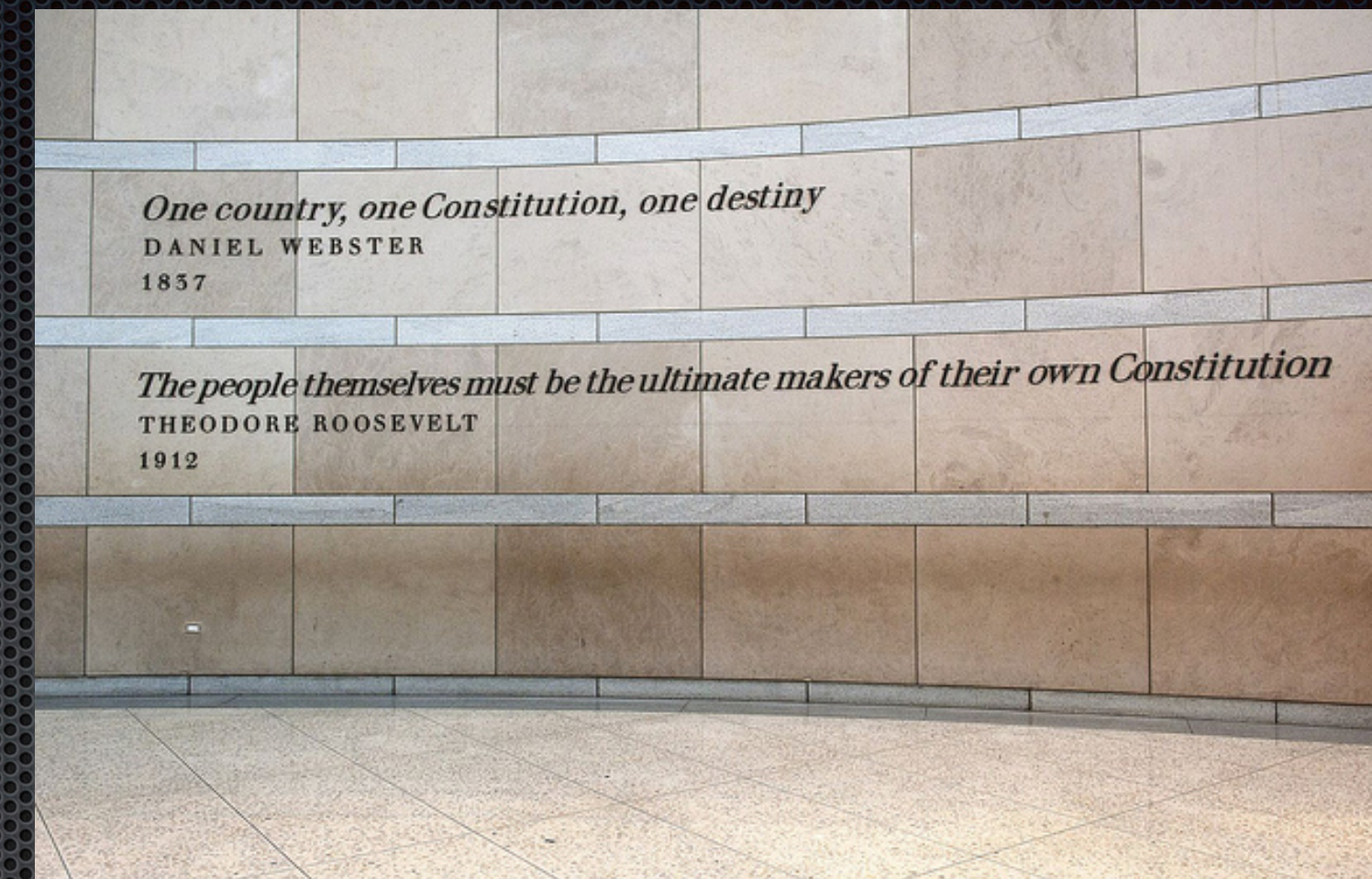


# Disclaimer

- ✦ I'm a consultant for the US National Institute of Standards and Technology
  - ✦ Worked on the SP 800-63-3 update
  - ✦ Currently working on errata, guidance for US agencies
- ✦ Everything here is my own (hopefully informed) opinion
  - ✦ I don't speak for NIST!
- ✦ Please contact NIST if you need an official answer

# Guiding principles

- ✦ Emphasize user experience
  - ✦ People cheat when things are not user-friendly
- ✦ Have realistic security expectations
  - ✦ Many things need 2-factor authentication
- ✦ Burden the verifier rather than user wherever possible
- ✦ Don't ask the user to do things that don't significantly improve security



# Who are the users?

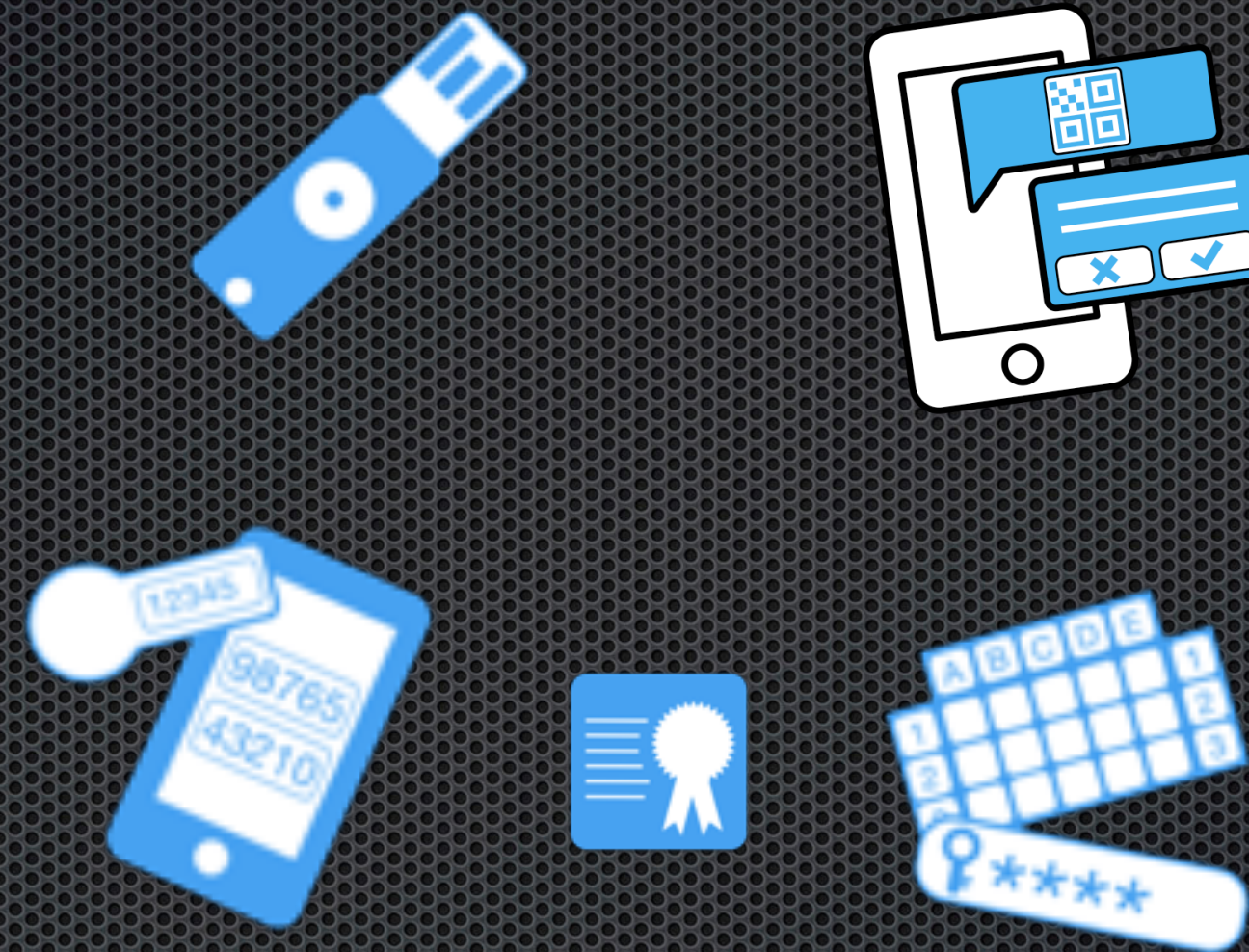
- ✦ Everybody:
  - ✦ Non-English speakers
  - ✦ Homeless people
  - ✦ Disabled veterans
  - ✦ Hospital patients
  - ✦ Physicians
  - ✦ Elderly
  - ✦ Students
- ✦ Usability needs to consider all of these



# Authentication factors



Something you know  
(password)



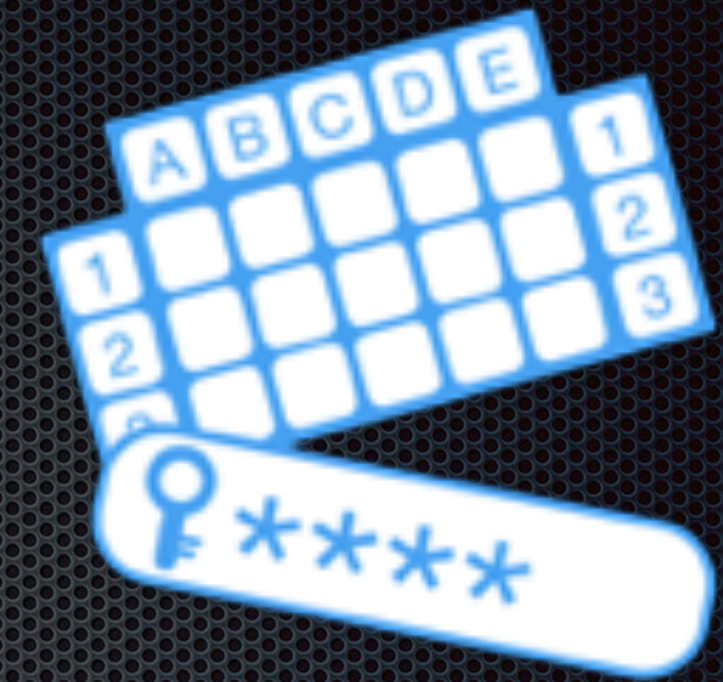
Something you have



Something you are  
(biometric)

Two-factor means two *different* factors

# Look-up secrets



- Take many forms, often wallet cards or sheets of “recovery secrets”
- What you have is the piece of paper, card, etc.
- Advantage: inexpensive, easy to use for very occasional authentications
- Disadvantage: Limited number of authentications possible

# Out-of-band authenticators



- Out-of-band communication to confirm possession and control of “something you have”
- Can work in different ways:
  - Authentication secret sent through separate channel to user, entered on primary channel
  - Authentication secret sent on primary channel, sent by user on secondary
  - User compares secrets on primary and secondary channels, confirms on secondary
- Requirements
  - Uniquely addressable, separate from primary authentication channel
  - Use good crypto (secondary channel isn't necessarily TLS)
  - Authenticate the OOB device securely



# SMS as OOB authenticator

- Plaintext SMS is very popular for OOB authentication, but isn't very good
  - Better than single-factor, but worse than most second factors
  - Easy for attackers to get a target's phone number reassigned to a device they control
  - Need to accommodate users who change their phone numbers or phones
  - Also: SS7 attacks, forwarding, smartphone malware
- Make sure the SMS doesn't go to a VoIP number — wouldn't establish possession of something
- Encrypted SMS (using secret stored in SIM) is OK
- Applies to PSTN voice as well



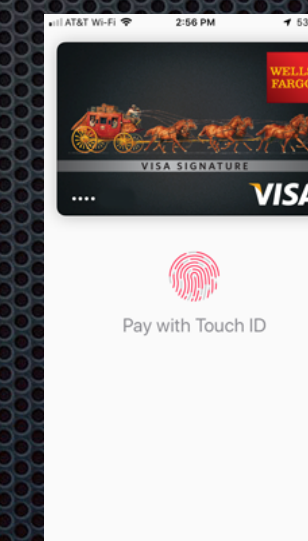
# OTP devices and apps



- Two types: time-based and usage-based
- At least 6 decimal digits of output (~20 bits entropy)
- Use throttling to foil guessing attacks
- Disadvantage: Verifier has to store the user's RNG seed, this could be compromised (RSA Security breach, 2011)

# Cryptographic devices and software

- ✦ Take many forms:
  - ✦ Smart cards
  - ✦ USB devices
  - ✦ NFC or other wireless connected devices
  - ✦ Client certificate (software)
- ✦ Always directly connected to endpoint



# Cryptographic authenticators

- ✦ Implement a challenge-response protocol with the verifier
- ✦ Contain a secret, typically an asymmetric private key
- ✦ May implement strong man-in-the-middle resistance, discussed later

# Biometrics

- ✦ Not nearly as good as they're often portrayed
  - ✦ Zero-effort attacks: typically 1 in 1000 to 1 in 10,000 false accept rate
  - ✦ False reject rate too, especially under adverse conditions
- ✦ They don't work under all conditions
  - ✦ Fingerprint with dirty or wet hands
- ✦ You leave biometrics everywhere
- ✦ Hard to revoke



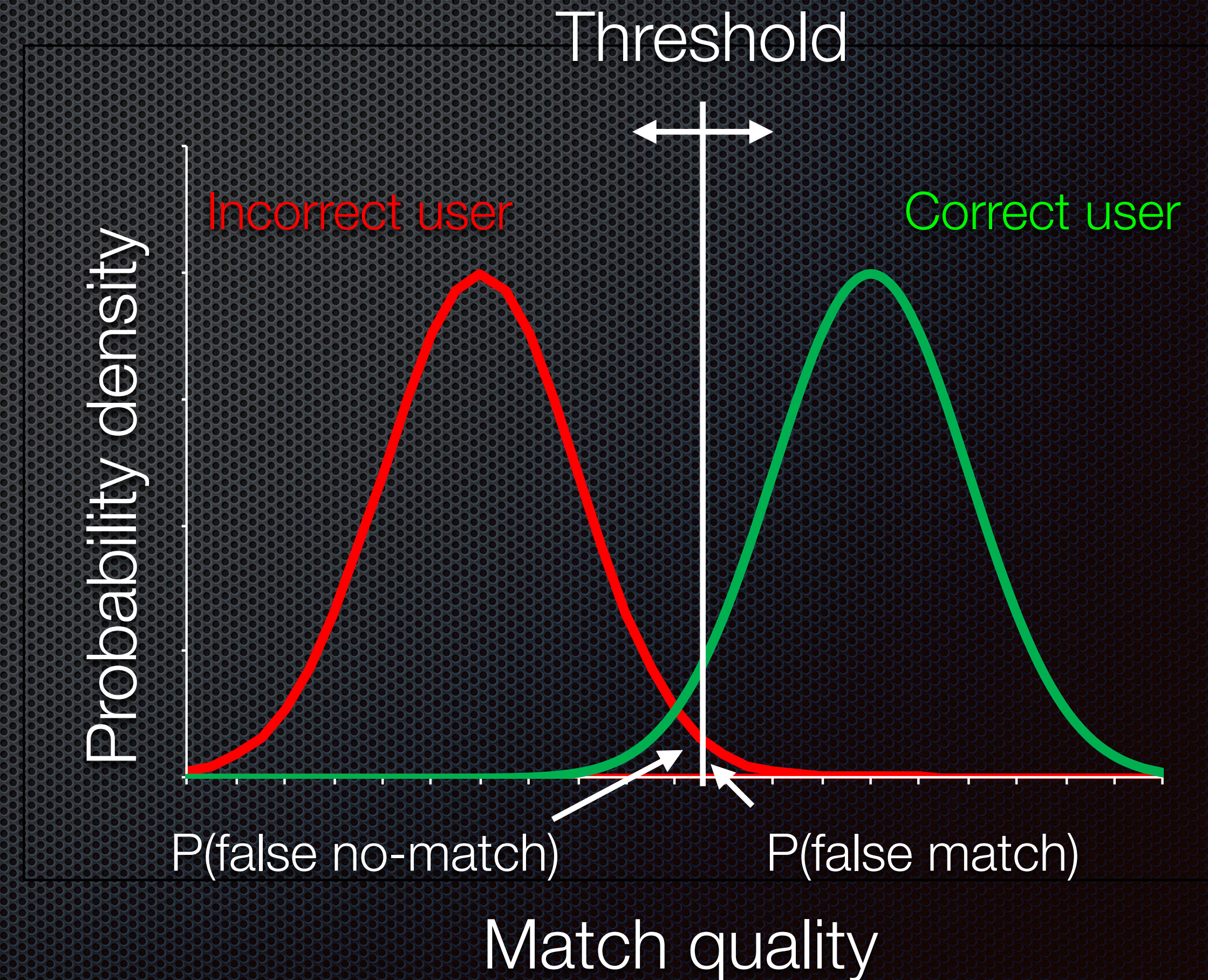
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# Biometric modalities

- ✦ Physical
  - ✦ Fingerprint
  - ✦ Iris pattern, retina
  - ✦ Face geometry
  - ✦ Voice
- ✦ Behavioral
  - ✦ Typing cadence
  - ✦ Walking gait
- ✦ For authentication, performance is the primary consideration

# Biometrics and measurement noise

- There is always measurement noise (dust, etc.)
- Threshold represents tradeoff between false match and false no-match
- Want low false match rate, but don't want frustrated users
- Effort by impostor can move red graph to right, increasing  $P(\text{FM})$



# Using biometrics effectively

- ✦ Bind biometrics tightly to a specific authenticated device
  - ✦ Therefore always part of a multifactor authenticator
  - ✦ Mitigates revocation problem (revoke the associated device)
- ✦ Impose a hard limit (10) consecutive failed attempts
  - ✦ Looser limit is OK if Presentation Attack Detection (PAD) used
- ✦ Have a backup activation factor, e.g., memorized secret
  - ✦ This addresses attempt lockout, poor conditions



# Common Considerations

# Throttling



- ✦ Primary defense mechanism for online attacks
- ✦ Example: Limit failed authentication attempts to 100 in 30-day period per account
- ✦ Consider using CAPTCHAs, delays, or IP whitelists when approaching the limit
- ✦ Consider use of risk-based or adaptive techniques for throttling
- ✦ Don't over-throttle: can result in denial of service for legitimate user

# Verifier impersonation resistance

- AKA “Phishing Resistance”, “Strong MITM Resistance”
- Goal: make it impossible for a man-in-the-middle to authenticate their own session
- Do not depend on the user to detect fraud
- Establishes a binding between the authentication and the TLS session it uses
- All VIR authenticators are cryptographic, but not all cryptographic authenticators are VIR
- Examples: client-authenticated TLS, FIDO

# Attestation

- If a user supplies their own authenticator, how do you know how strong it is?
- Attestation certificates describe the authenticator
- Avoid identifying a specific authenticator, if possible (privacy issue)
- Particularly important when user can access/manipulate information other than their own

# Verifier compromise resistance

- ✦ Extent to which a compromise of the verifier gives the attacker the ability to authenticate
- ✦ Generally determined by the authenticator type
  - ✦ Public keys (most cryptographic authenticators) are considered VCR
  - ✦ Symmetric keys (OTP verification) not VCR
  - ✦ Passwords may or may not be, depending on how stored

# Replay resistance

- Extent to which authentication is immune to recording/replay attacks
- Resistant:
  - Challenge/response protocols (with nonces), e.g. crypto authenticators
  - OTP devices, look-up secrets
- Passwords are not replay resistant

# Authentication intent

- Goal: block access to directly-connected authenticators by malware
- Approaches:
  - Hardware button (e.g., FIDO)
  - Re-entry of PIN
  - Reconnection of authenticator for each authentication

# Two-factor authenticator or two authenticators?

Two-factor authenticator

Two authenticators

Fewer authenticators to manage

Easier to determine strength of BYO authenticators

Less centralized storage of activation secret

Easier to throttle activation secret guesses (at verifier)



Questions?

# References

- Apple, Inc. “Face ID Security”, November, 2017. [https://www.apple.com/business/site/docs/FaceID\\_Security\\_Guide.pdf](https://www.apple.com/business/site/docs/FaceID_Security_Guide.pdf).
- Grassi, Paul A, James L Fenton, Elaine M Newton, Ray A Perlner, Andrew R Regenscheid, William E Burr, Justin P Richer, et al. 2017. “Digital Identity Guidelines: Authentication and Lifecycle Management.” NIST SP 800-63b. Gaithersburg, MD: National Institute of Standards and Technology. <https://doi.org/10.6028/NIST.SP.800-63b>.